

LOCAL WORKSHOP FOR ADULTS





Participants names and target:

Group of adult people in this case seniors who lack in skills related to technology

Actions carried out (summary of the workshop)

During the sessions of this workshop we worked on the topic of technological skills in daily life for adults, starting from the use of QR codes and online/electronical certificates we showed them how to work with these "new" technological tools that people use everyday. We also teach them about the use of different web-based resources needed in everyone's daily life such as booking an appointment at the local police office to solve any problem related to the ID card or personal documents.

Compilation of evaluations and summary

From what we could observe from the participants' evaluations, this workshop had a very positive impact on them, as they developed their technological capabilities to an extent that they would not have achieved without the workshop.

Dissemination carried out

We publicised the activity through publications on our social networks, word of mouth at our local activities and by answering people's messages about the workshop.

WORKSHOP

TECHNOLOGY IN ADULT LIFE, LA HOYA

EVENT THEME/TITLE

Development of technological skills/Technology in adult life

Nº OF PARTICIPANTS

10

ORGANIZER

ACD LA HOYA SPAIN

Through this workshop we were able to observe the evolution of the participants in terms of their technological knowledge, when they arrived before the workshop, they were not practically able to use the tools shown such as the QR or the web resources. But at the end of the workshop, they were able to use these tools on their own without any problem. The participants showed positive feedback for the workshop and were very interested in future sessions.

EVENT AGENDA

16:00-17:00 INTRODUCTION TO THE WORKSHOP 17:00-18:00 TECHNOLOGY IN ADULT LIFE 18:00-19:00 QR CODES 19:00-20:00 WEB-PLATFORM TOOLS 20:00-20:30 EVALUATION



WORKSHOP

TECHNOLOGY IN ADULT LIFE. LA HOYA

EVENT THEME/TITLE

Development of technological skills/Technology in adult life

Nº OF PARTICIPANTS

10

ORGANIZER

ACD LA HOYA SPAIN

Participants names and target:

Members of the local club of retired people according to the list of participants

Actions carried out (summary of the workshop)

We held a training session on the basics of using information and communication technology with the participation of 13 people at the local retirement club at the end of March.

The participants could

- learn about the QR code scanner in their smartphones and how to use it,
- they saw how to connect to a Wi-Fi network.
- they learned about some important mobile phone applications,
- they were able to create their own avatars, and
- they also edited various posters and invitations.

The content of the training was primarily based on basic digital skills and the use of ICT, with a special focus on social networks and their use for the preservation and promotion of cultural heritage.

WORKSHOP

Local Adult ICT Education Training, Bruty

EVENT THEME/TITLE

Local Adult ICT
Education Training

Nº OF PARTICIPANTS

13

ORGANIZER

Pimpimpáré – užitočné využitie voľného času pre deti SLOVAKIA

Compilation of evaluations and summary

At the end of the training we did an oral assessment where the participants expressed their opinion about the training whether it was difficult or not, whether the knowledge they got is useful for them or not.

Dissemination carried out

- a post about the training on our FB page (https://www.facebook.com/pimpimparej atszohaz) in April 2022 (reached: 165, interaction: 47)
- article on our webpage:
 https://pimpimpare.sk/informacio-es-kommunikaciotechnologia-alapjai-a-nyugdijas-klubban/



WORKSHOP

Local Adult ICT Education Training, Bruty

EVENT THEME/TITLE

Local Adult ICT
Education Training

Nº OF PARTICIPANTS

13

ORGANIZER

Pimpimpáré – užitočné využitie voľného času pre deti SLOVAKIA

The target group turned out to be really unprepared on this subject. They had smartphones but they couldn't use even the basic functions of it. So, the training was really necessary for them. Because of these facts we couldn't take a look at a lot of things because the basics had been missing. The participants were happy to get new knowledge and be able to use their smartphones in a more useful way. They were satisfied with themselves, it strengthened their self-esteem when they were able to edit posters and invitations.

EVENT AGENDA

14:00-14:30	Using the QR code scanner of the smartphones (where it can be found, how to use it, for what it is useful) + introducing the QR code generator
14:30-15:00	How to connect to α Wi-Fi network (where it can be found in the phone, how to find networks, how to connect)
15:00-15:30	Mobile phone applications (Greenpass, banks' and supermarkets' applications, etc.)
15:30-16:15	Introducing some useful websites and their functions (Word wall, Actionbound, www.wix.com)
16:15-16:45	Creating avatars
16.45-17.45	Editing various posters and invitations (Canva) + information about using free images, where they can be found
17.45-18.00	Oral assessment

WORKSHOP

Local Adult ICT Education Training, Bruty

EVENT THEME/TITLE

Local Adult ICT
Education Training

Nº OF PARTICIPANTS

13

ORGANIZER

Pimpimpáré – užitočné využitie voľného času pre deti SLOVAKIA

Participants names and target:

Adults

Actions carried out (summary of the workshop)

With the passage of time, the implementation of IT tools is bringing many advantages in many areas, even in the cultural one, but not all are able to use them efficiently, an example are adults who find themselves learning day after day how to use them. We have created a workshop that helps adults to use one of these digital tools such as ar codes, which allow the user, once scanned, to instantly receive what is contained in it. Nowadays it is used almost everywhere, for example in museums to be able to easily access the description of a monument or anything else. To create the gr code just: search the web for the grcodecreator.com site, after which insert any link in the appropriate space on the page and choose the design of the qr code, finally click on download and the gr code is done.

WORKSHOP

Or code in our life, Trani

EVENT THEME/TITLE

Or code in our life

Nº OF PARTICIPANTS

15

ORGANIZER

Petit Pas Aps

Compilation of evaluations and summary

From what emerged from the evaluation, this workshop had a positive impact on those who participated because the qr codes they developed were used by restaurateurs who had not yet implemented this in their restaurants

Dissemination carried out

For the dissemination of the event, we used our social pages and word of mouth made by our young volunteers, who thus wanted to share with their relatives the possibility of being able to carry out activities for the development of digital skills.



WORKSHOP

Or code in our life, Trani

EVENT THEME/TITLE

Or code in our life

Nº OF PARTICIPANTS

15

ORGANIZER

Petit Pas Aps ITALY

The Workshop was organized in order to provide young people with transversal and specific skills useful for the development of new digital skills.

Participants gave very positive feedback because they had never had a relationship with the tool.

The desired impact after this workshop is for these 15 adults to become multipliers and talk to their friends and peers about the importance of digital skills development.

EVENT AGENDA

15:00-16:00 PRESENTATION OF THE TOPIC 16:00-16:30 DIVISION INTO GROUPS 16:30-17:45 PRACTICAL WORKSHOP 17:45-18:15 BREAK 18:15-18:45 PRESENTATION OF QR CODE CREATED 18:45-19:00 EVALUATION

WORKSHOP

Or code in our life, Trani

EVENT THEME/TITLE

Or code in our life

Nº OF PARTICIPANTS

15

ORGANIZER

Petit Pas Aps

Participants names and target:

List of local adults attached in the participants list.

Actions carried out (summary of the workshop)

In the changing and advancements in technology, adults are having a hard time keeping up with it. The purpose of this workshop was to educate the adults on the trends in regards to scanning QR codes, how to differential genuine and scammers online inorder to not fall victims of online fraud

Compilation of evaluations and summary

The workshop was appreciated by the elders in the community and were happy to learn new things they hadnt yet explores, they were able to learn about ordering grocery and food online without going, and the QR code scanners adopted by most restaurants

Dissemination carried out

The word to mouth is a form of dissemination we adopted where we educated the adults face to face, our youth workers also did door to door dissemination and also social media which is the biggest platform that reaches a wider group of people

WORKSHOP

Training of adults on advances in ICT

EVENT THEME/TITLE

Training of adults on advances in ICT

Nº OF PARTICIPANTS

12

ORGANIZER

Nordic European Mobility SWEDEN

The adults targeted between the ages of 50 and above in order to make them feel included and not left out.

The activities were relevant as it helped in educating adults the advances of technology and they can learn more.

The local activity was also a way of engaging the adult trainers in educating us on the cultural heritage that were becoming extinct among our youths.

The adults gave positive feedback and even installed the application that will help them carry out the day today activities.

They left the training impacted with knowledge and skills in the ICT sector

EVENT AGENDA

08:00-08:30

Introduction of participants, outline of the

	training, warm ups and ice breakers
08:30-09:30	Brainstorming about uses of ICT and online shoping and using QR codes Sourcing of data from a computational knowledge engine
09:30-10:30	There was further discussion on how to use social media handles (Facebook, twitter, Instagram) as tools for education.
10:30-11:30	At the end of the training the participants were divided in two groups and they were able to present the outcomes of the training.
11:30-12:00	Closing preliminaries and photo shoot and people leaving

WORKSHOP

Training of adults on advances in ICT

EVENT THEME/TITLE

Training of adults on advances in ICT

Nº OF PARTICIPANTS

12

ORGANIZER

Nordic European
Mobility
SWEDEN

Participants names and target:

Seniors 50+, people related to the crafts and traditional art

Actions carried out (summary of the workshop)

Workshop providing opportunity to share the practice of the participants within the field of cultural heritage and their experience with the ICT and digitalisation. The participants were trainers in the digital competence to share their experience related mostly to crafts and art-social media, photo, video and main ICT skills including the critical thinking perspective

Compilation of evaluations and summary

For this target group is in general the digitalisation quite a challenging and for some of them totally new, but practical activities in the training helped to learn how to use the ICT, very nice learning atmosphere, concrete learning outcomes

Dissemination carried out

Local promotion and visibility through the local organisations and posters

WORKSHOP

ICT and digital competence

EVENT THEME/TITLE

ICT and digital competence

Nº OF PARTICIPANTS

20

ORGANIZER

Hodinα H, z.s. CZECH REPUBLIC

The activity has been highly valued by the adult participants, they have learned many new things about ICT and above all things to use in their day to day work.

They have learned tools to improve their work and give more visibility to what they do. It is valued to repeat these workshops more regularly.

EVENT AGENDA

10 MIN

IO MIIN	Welcome and introduction
30 MIN	Getting to know and sharing (culture heritage and ICT/digital competence)
2 HOURS	ICT tool, theoretical introduction and practical work with them
60 MIN	Implementation of the ICT for the culture heritage, crafts - sharing, passing on
20 MIN	Learning outcomes and evaluation

WORKSHOP

ICT and digital competence

EVENT THEME/TITLE

ICT and digital competence

Nº OF PARTICIPANTS

20

ORGANIZER

Hodina H, z.s. CZECH REPUBLIC

LOCAL WORKSHOPS





PURPOSE: To introduce these senior participants the technological tools that we use in our daily life and how to use them by themselves.

TIME NEEDED: 4,5 Hours

TARGET GROUP: Adults from the local community in this case seniorts

OBJECTIVES: Our objective was to be able to teach them the different resources that we thought they might need in their daily life and through communicating with each other find other resources that they wanted to learn besides ours.

MATERIALS NEEDED: Laptop, projector, paper sheets and pens.

FACILITATION STEPS:

1-Presentation about the resources, step by step how to work with them explained in a very easy way

2-Introduction of the topic in a interactive way, so they feel part of the workshop

3-Evaluate the workshop

METHODS: Debate, Sharing ideas, Team Building

EVALUATION:

- 1. Evaluate from 1 to 10 how did u like the workshop
- 2. Would you be interested in future sessions
- 3. What could be done differently?
- 4. What would you like to learn in future sessions?



WORKSHOP

TECHNOLOGY IN ADULT LIFE, LA HOYA

EVENT THEME/TITLE

Development of technological skills/Technology in adult life **PURPOSE**: The seniors cannot use their smartphones properly, the basics are missing, they have useful functions and applications to help them but they cannot use it.

TIME NEEDED: 4 hours

TARGET GROUP: Seniors from the club of retired people from rural area

OBJECTIVES:

To introduce and try some useful applications, webpages

To get to know the functions of the smartphones
To be more self-confident using smartphones and
ICT.

MATERIALS NEEDED: Laptop, projector, projection screen, smartphones or tablets of the participants, wifi connection

FACILITATION STEPS:

- 1. OR code scanner and OR code generator
- 2.Wi-Fi
- 3. Smartphone's applications
- 4. Some useful websites and their functions (Word wall, Actionbound, www.wix.com)
- 5. Avatars
- 6. Editing various posters and invitations (Canva)
 - + free images
- 7. Evaluation

METHODS: Personal work, presentation

EVALUATION:

Questions to evaluate the training, the gained new knowledge

WORKSHOP

Local Adult ICT Education Training, Bruty

EVENT THEME/TITLE

Local Adult ICT
Education Training

PURPOSE: To improve knowledge about qr codes, what they are used for and how they are used, and make them capable of being able to create them.

TIME NEEDED: 4 hours

TARGET GROUP: Adults from 40 till 70 years old

OBJECTIVES: Digital skills, teamwork..

MATERIALS NEEDED: Phone, Computer

FACILITATION STEPS:

- 1. the activity begins with the general presentation of the topic up to the specific presentation of the qr code, what the qr codes are, what they are used for and how it is possible to create them.
- 2.immediately after the presentation, divide the group into 5 groups of 3
- 3.Once divided into groups, each group will decide through a short discussion what kind of qr code to create
- 4. After deciding what type of qr code to create, using the online tool given by the trainer, they will proceed with the creation of the latter, deciding on its style and functionality.
- 5. When the project is ready, each group will present their work, giving reasons for the choices made.
- 6. The last step will be to start a discussion, trying to understand if learning this new skill seemed useful to the participants and how they will want to use it in the future

METHODS: Teamwork

EVALUATION:

- Did you already know qr code before? And their functionality?
- Was it interesting to get to know this tool?
- Do you think it will be useful in the future?

WORKSHOP

Or code in our life, Trani

EVENT THEME/TITLE

Or code in our life

PURPOSE: Training adults on the emerging trend

TIME NEEDED: 4 hours

TARGET GROUP:

Adults above 50 years age

OBJECTIVES:

- The adults targeted between the ages of 50 and above in order to make them feel included and not left out.
- The activities were relevant as it helped in educating adults the advances of technology and they can learn more.
- The local activity was also a way of engaging the adult trainers in educating us on the cultural heritage that was becoming extinct among our youths

MATERIALS NEEDED:

Phones, computer, writing pads and pens

FACILITATION STEPS:

- 1. Presentation
- 2. Team work

METHODS:

Powerpoint presentation, questionnaires

EVALUATION:

Questionnaires

WORKSHOP

Training of adults on advances in ICT

EVENT THEME/TITLE

Training of adults on advances in ICT

PURPOSE: To support the ICT skills and digitalisation for seniors doing craft and art in terms of passing the traditions and culture heritage as a hobby, profession or part of their life

TIME NEEDED: 4 hours

TARGET GROUP:

Adults 50+, 20 participants

OBJECTIVES:

- to create the space for sharing and analysing the attitude to the ICT and digitalisation
- · to introduce the ICT tools
- to practice the ICT tools and get comfortable to use them
- to connect the ICT and digitalisation with the heritage they are engaged
- to make the own action plan for their use

MATERIALS NEEDED:

Room with the chairs and tables, Flipchart stand with papers, Tablets, phone, laptops, Projector, Papers, pens, markers, handouts

FACILITATION STEPS:

- 1. welcome, opening, workshop introduction
- 2. getting to know each other
- 3. sharing the reality
- 4.ICT tools and digitalisation input, presentation
- 5. practical part to learn how to work with the ICT tools
- 6. facilitated debate about the potential link with the cultural heritage and its benefit
- 7. learning outcomes
- 8.evaluation

METHODS:

Presentation, sharing debate, input and practice, brainstorming, idea and action plan development, evaluation

EVALUATION:

- 1. In general reflection in the pairs,
- 2.2. plenary sharing

How did you feel?

WORKSHOP

ICT and digital competence

EVENT THEME/TITLE

ICT and digital competence